



Combined EDL-Mobility Planning for Planetary Missions

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Outline



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- Goals & Objectives
- Problem Statement
- Approach
 - Cost map
 - PDF
- Conclusions



Goals



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- Develop data products that support decision making for **coupled, multi-opportunity EDL/Mobility problems**:
 - Site-specific decisions
 - Site selection motivated quantitative comparisons between different sites
- Provide an mission analysis/study tool for:
 - Systematic **tradeoff** between EDL and Mobility
 - Determining the relationship between selected **Figure-of-Merits** and key mission & system parameters



Framework for Coupled-Domain Mission Performance/Risk Analysis



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Framework Elements

- End-to-end physics-based probabilistic models of performance
→ Combined performance/risk analysis
- Coupled-domain trades/optimization
→ Less over-design of the system for each phase/domain
- Principled mathematical approach
→ Less likely to miss nonlinear performance/trade/effects
- High-fidelity models/simulations
→ Defensible, quantitative results

Benefits to Mission

- Quantitative analysis/trades for more points in the architectural space
- Verify/optimize a cost-capped design for end-to-end performance/risk floor
- EDL/Rover System dependent (or independent) site-selection criteria
- Extensible to MSR-L MAV Ascent and MSR-O Orbital Rendezvous concept analysis



Objectives



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- Develop a **probabilistic framework** that unifies consideration of EDL and Mobility performance
- Define **candidate EDL/Mobility problems** of interest to MSR concept studies and exercise the analysis framework
- Develop **interfaces to other study tools** and efforts (e.g. EDL Landing study/tools) so as to import data and probability distribution functions as needed into the MSR Study Tool
- Develop **extensions to the Multi-X concept** used in the EDL phase to take into account the subsequent mobility phase
- Develop **software to generate mobility related data products** to support the analysis
- Set up the **analysis capabilities for proposed MSR mission area: 10km-by-30km**
- Demonstrate **initial capability** at a coarser resolution i.e. computational improvements are possible but not the focus here
- Note that current focus is **not on the science data/sample acquisition** phase but on the landing and mobility trades associated with getting to/from the science/cache target.

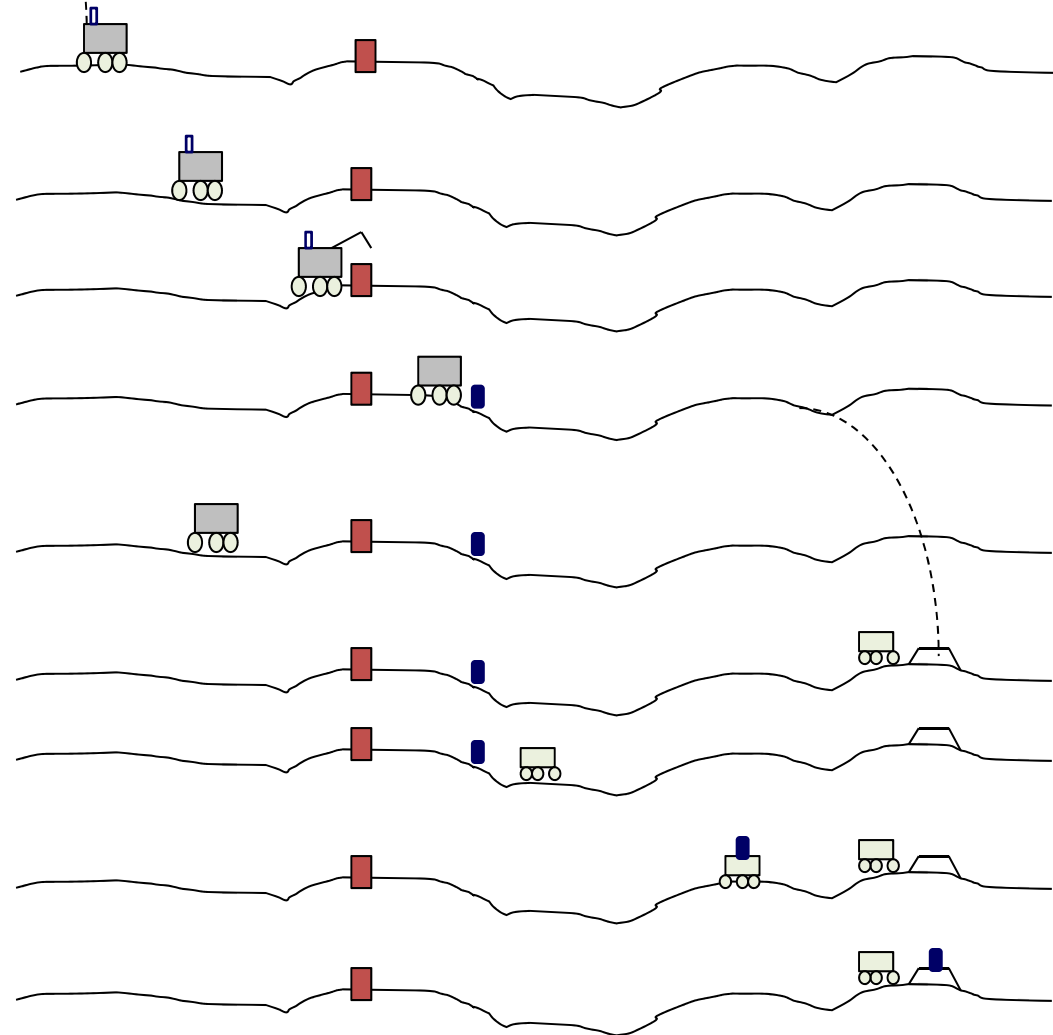


MSR Notional Scenario



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- Sample Cache Rover (SCR) lands
- SCR drives to Science Target(s)
- SCR performs science & caching
- SCR drives to Cache Release / Rendezvous target & releases cache
- SCR continues on extended mission
- Sample Fetch Rover (SFR) lands
- SFR drives to Surface Rendezvous target
- SFR retrieves cache and returns to Lander
- SFR deposits cache into MAV



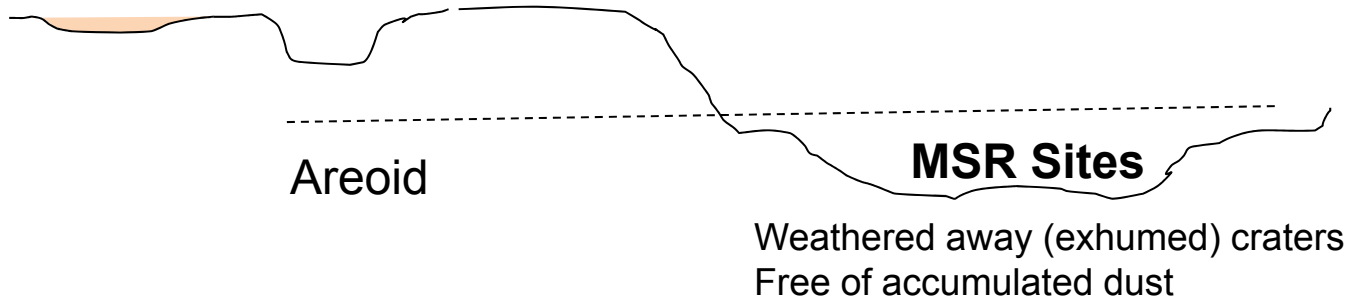


Proposed MSR Site Types



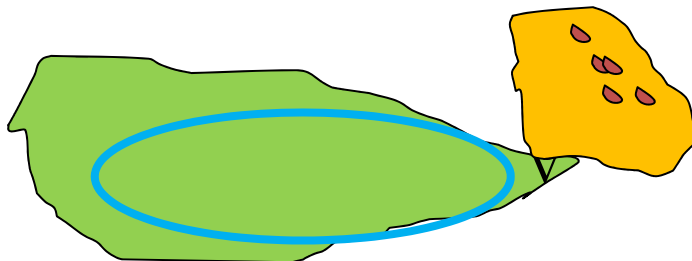
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General Characteristics



“Go-To” Sites

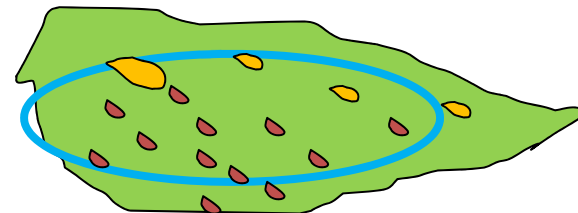
- Holden Crater



Land in safe region
Drive to science targets

“Sample-Locally” Sites

- Eberswalde Crater (hills with relief)
- NE Syrtis (rocky mesa edges, network of sand-dunes at angle-of-repose)



Land in scientifically rich region
while avoiding isolated bad spots

■ Safe for landing ■ Unsafe for landing ■ Science targets □ Landing Ellipse Target



Hazards and Costs



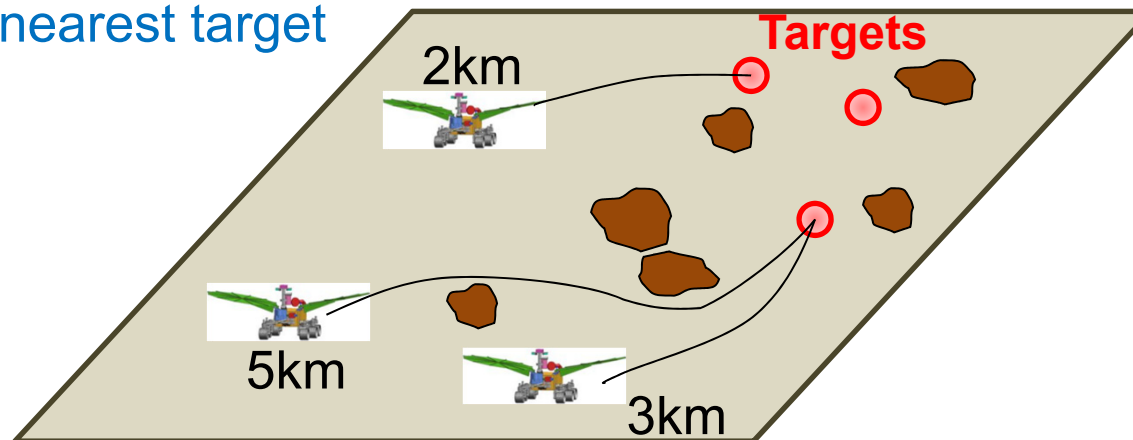
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Hazards

- For rovers - max drive slope, heights of rocks, terrain type
- For landers - max local slope at scale of lander diameter, hazardous rocks contained in lander radius sized circle

Cost-to-go

- For rovers – time, distance, wheel rotation with slip, obstacle proximity, risk penalty for hazardous/unknown regions etc., for [moving from start to the nearest target](#)



- For landers – safety of landing & consequences for subsequent mobility



Approach

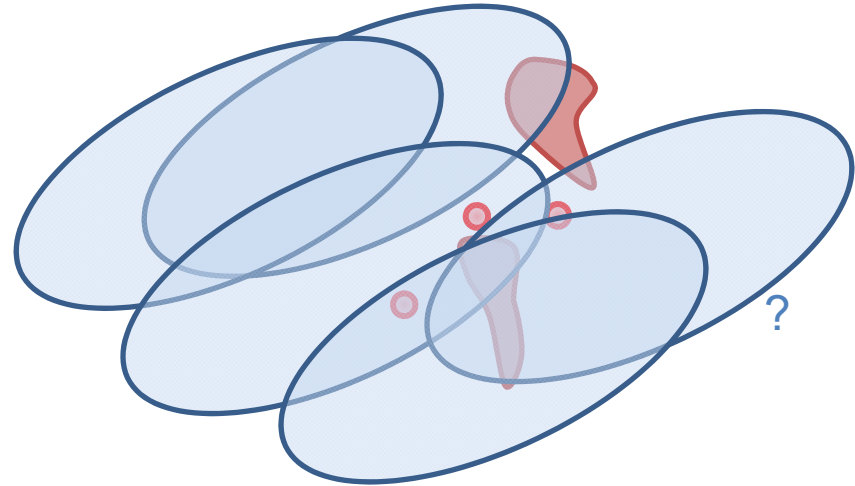


Problem Statement



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- Given
 - mobility hazards
 - landing hazards
 - landing PDF
 - science targets •
 - vehicle parameters & initial conditions
- Place the SCR landing ellipse target so as to:
 - minimize the expected drive distance
 - meet failure probability constraints



Note the additional functionality beyond MarsLS - computing a risk probability that **considers mobility activity after landing** and finding of the best landing ellipse target placement



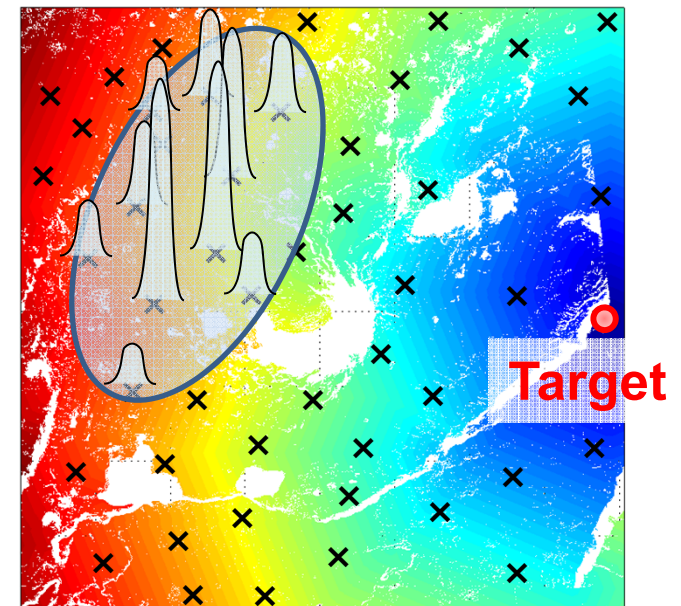
Analysis Flow



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- SCR mission sequence would be
 - Landing ellipse placement
 - EDL
 - Drive to target
- Planning goes backwards
 - Generate mobility cost-to-go map
 - Place multi-“X” for landing
 - Place a landing ellipse for landing
- Then, trade-off analysis
 - Simulate
 - Evaluate the performance
 - Change parameters/scenarios & repeat
- We will show 2D example w/ & w/o divert

Blue: Close to target
Red: Far from target





Cost Map Concept



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Cost-to-go Map - A 2-D representation of decision making costs as a function of $[x,y]$

- Examples of decision making: "land at a good target point", "go to cache drop location target", "return to lander target location"
- Either directly used in the on-board decision making process or represents the effects of on-board decision making

Mobility Cost-to-go Map

- Captures rover path traversability (i.e. encodes the on-board path selection/planning navigation) to store cost-to-go from $[x,y]$ to target

EDL Cost-to-go Map

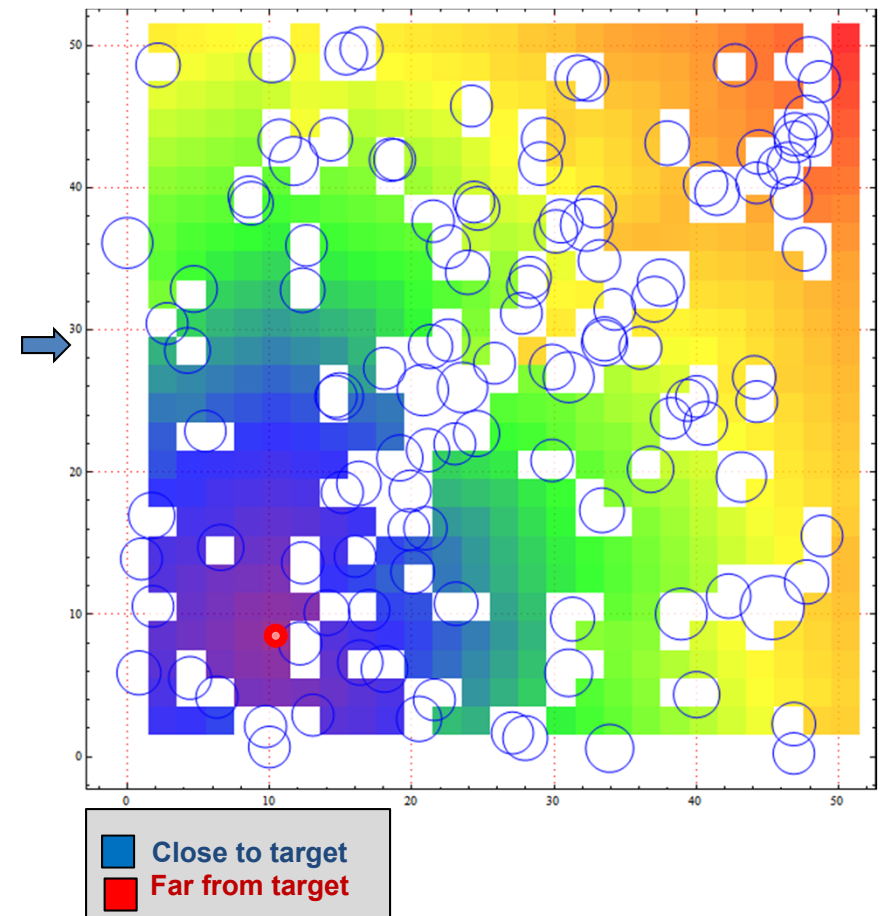
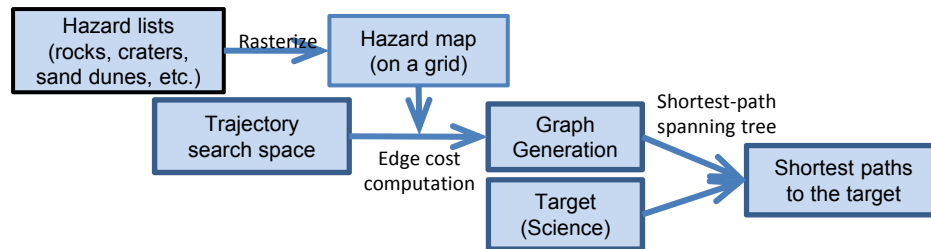
- Add hazard cost for a landing target at $[x,y]$ (binary thresholded to 0, ∞) to mobility cost (e.g. distance or time-to-go) from $[x,y]$ to mobility target



Mobility Cost Map



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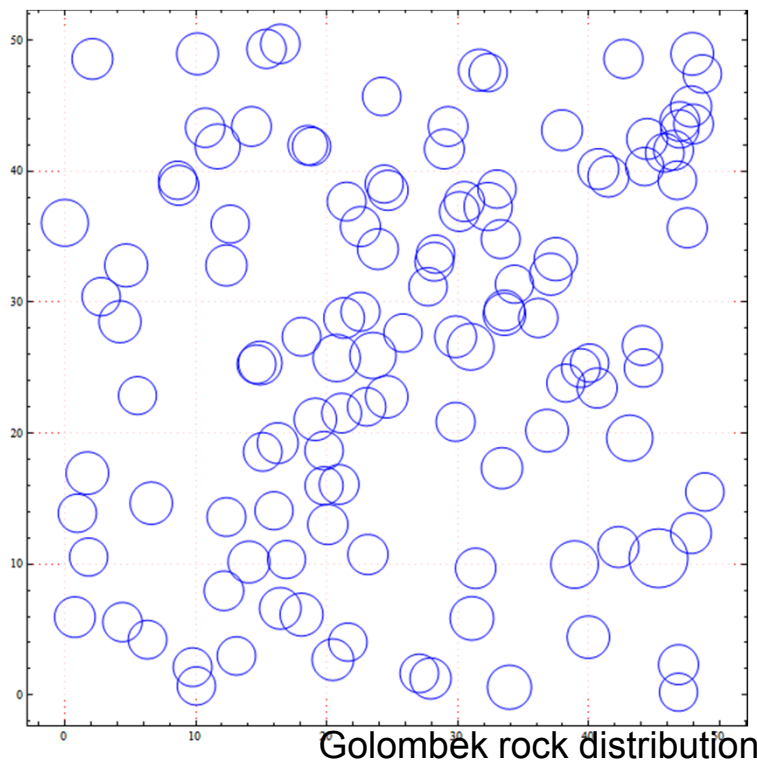
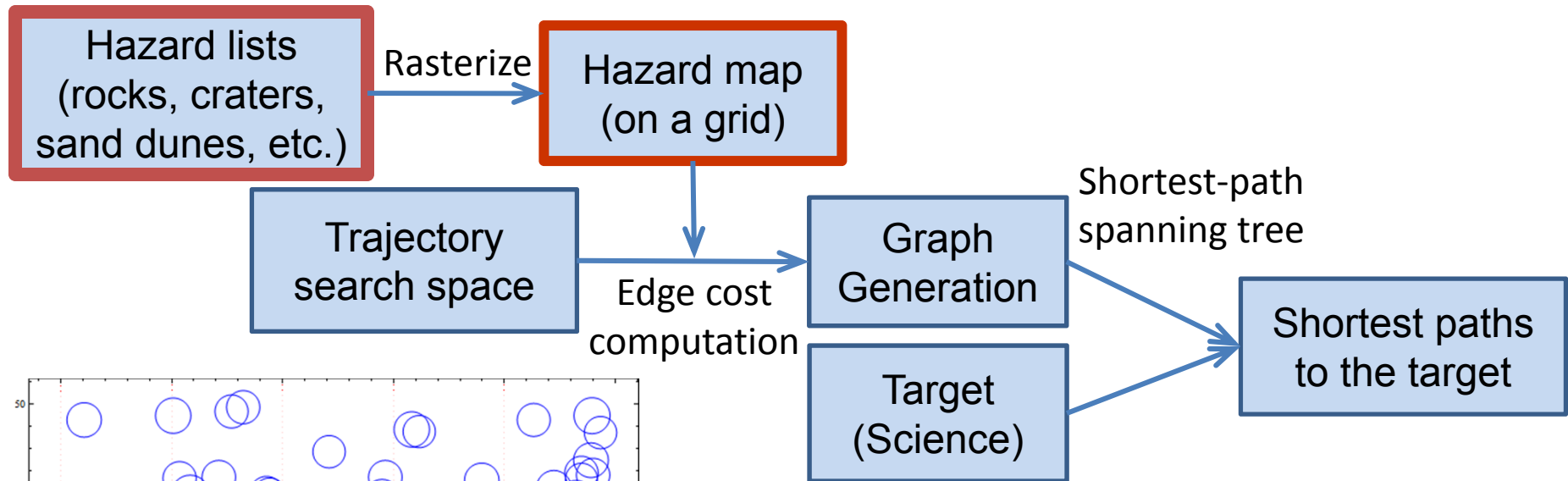




Mobility Cost Map – Hazard Data



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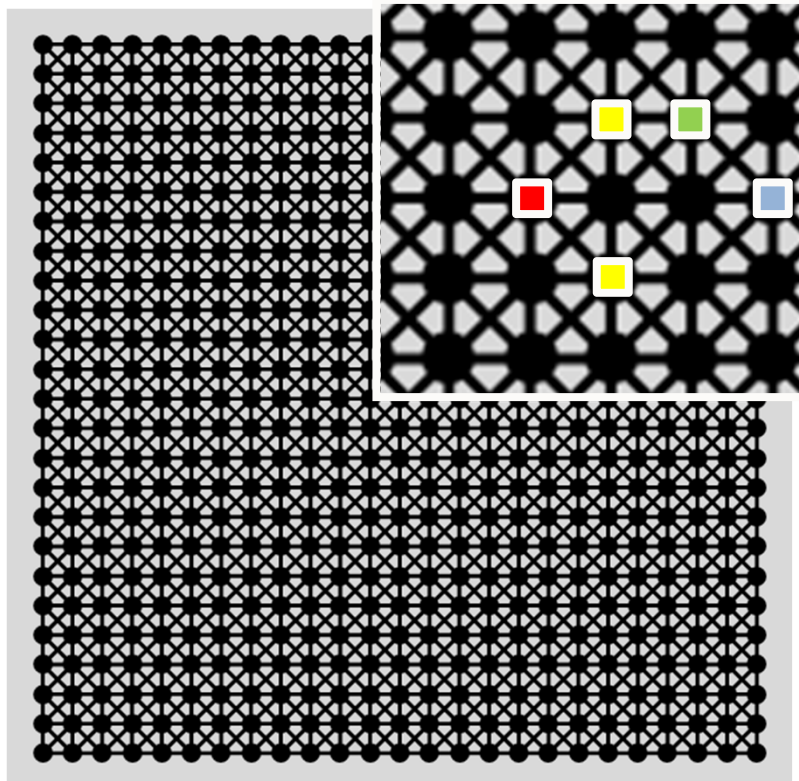
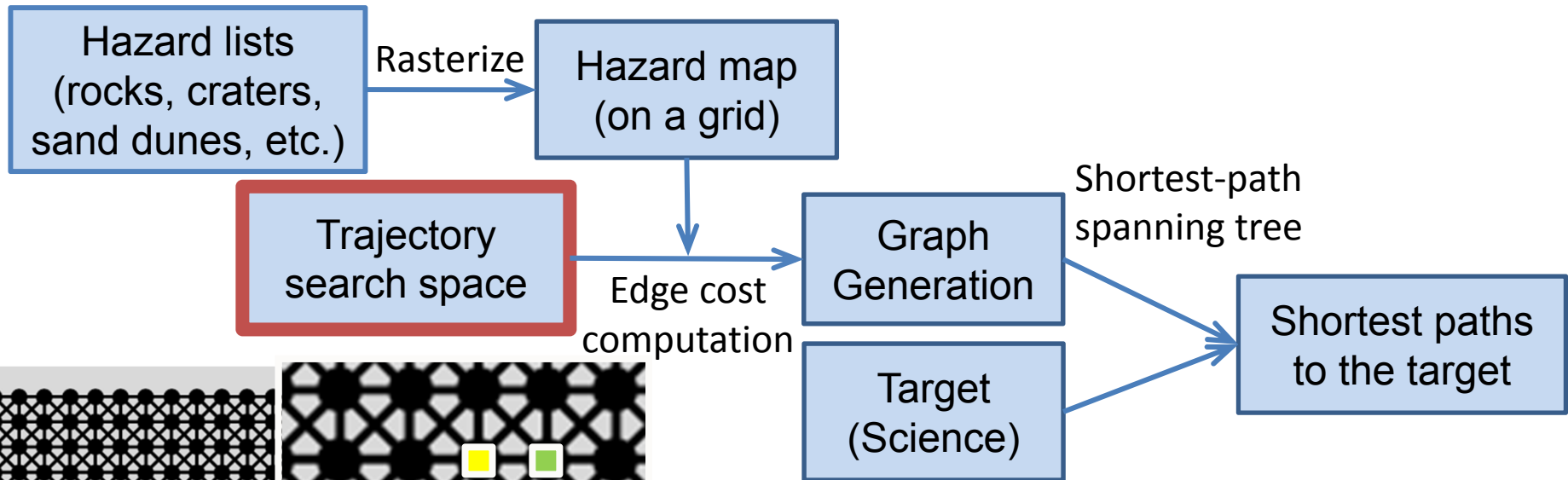
- Circular rocks
- Each rock expanded by the rover radius



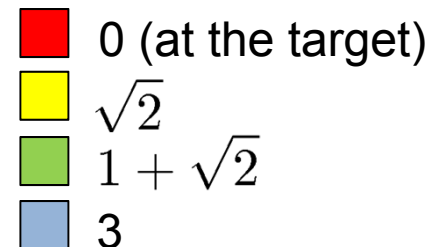
Mobility Cost Map – Search Space



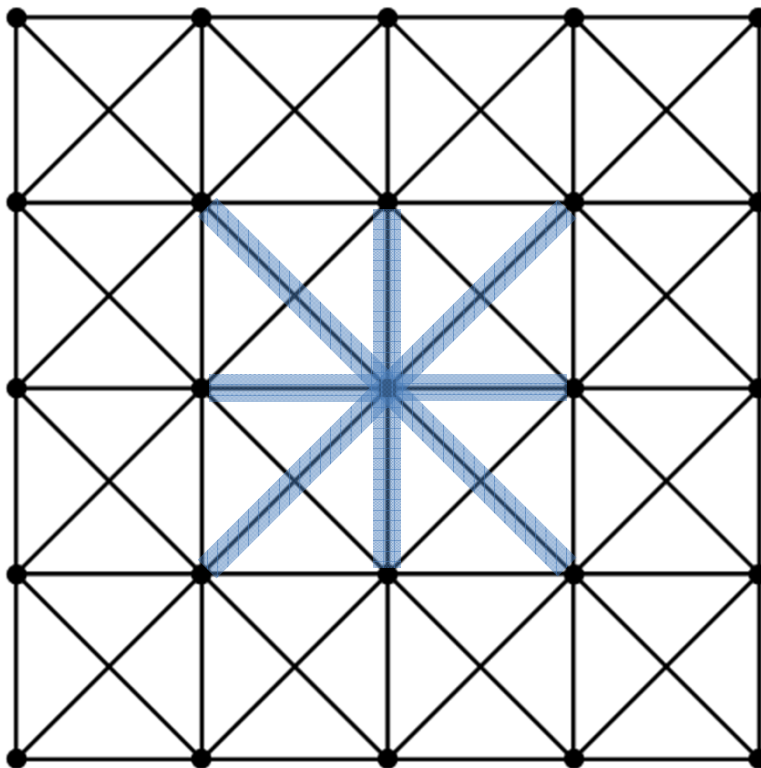
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- 8-connected graph
- 1m grid spacing
- Minimum costs to the target:

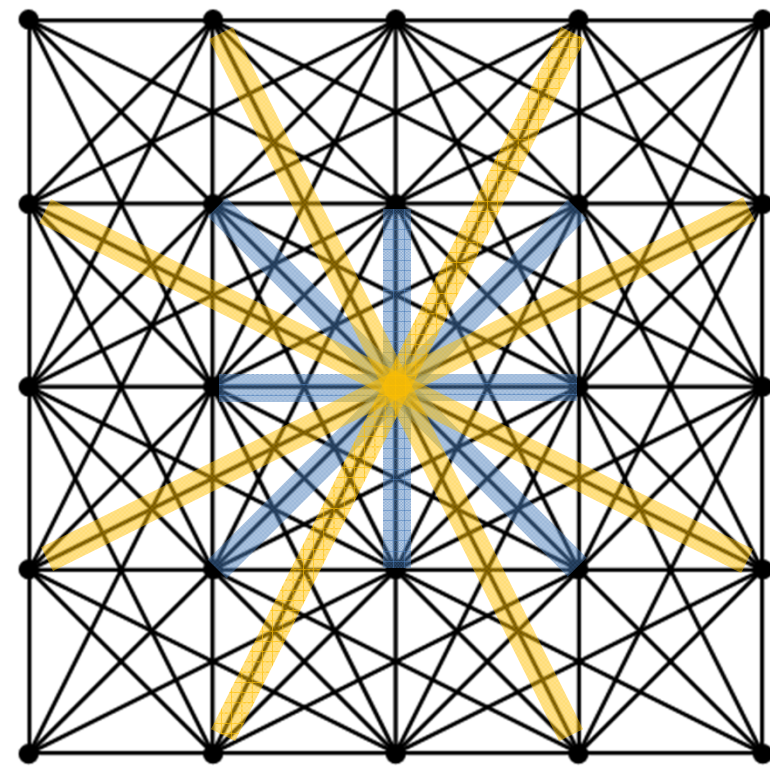


8-connected grid



$$\text{Error} < \frac{(1+\sqrt{2})-\sqrt{5}}{\sqrt{5}} \sim 8\%$$

16-connected grid

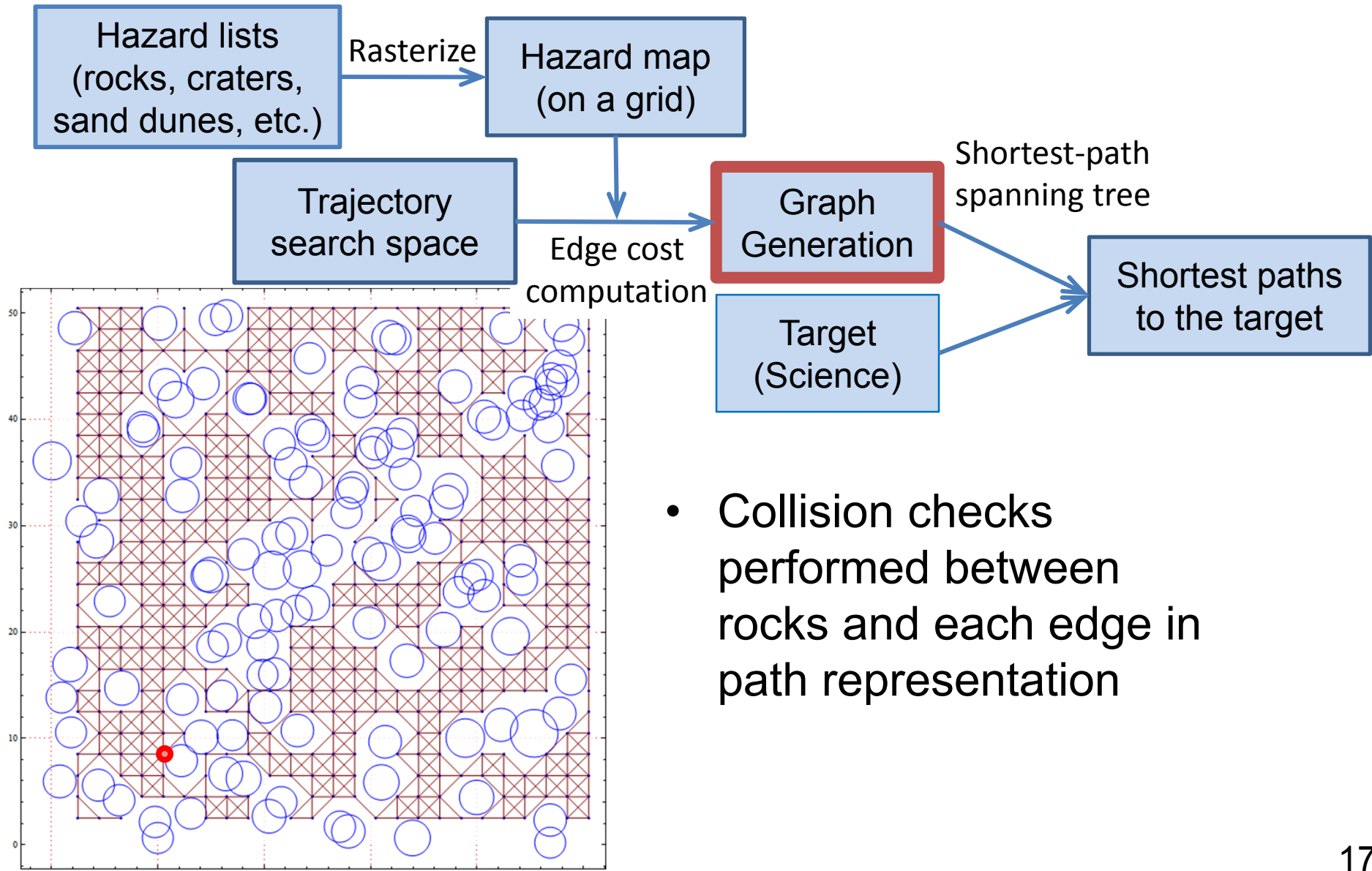


$$\text{Error} < \frac{(2+\sqrt{5})-\sqrt{17}}{\sqrt{17}} \sim 2.7\%$$



Mobility Cost Map – Graph Generation **JPL**

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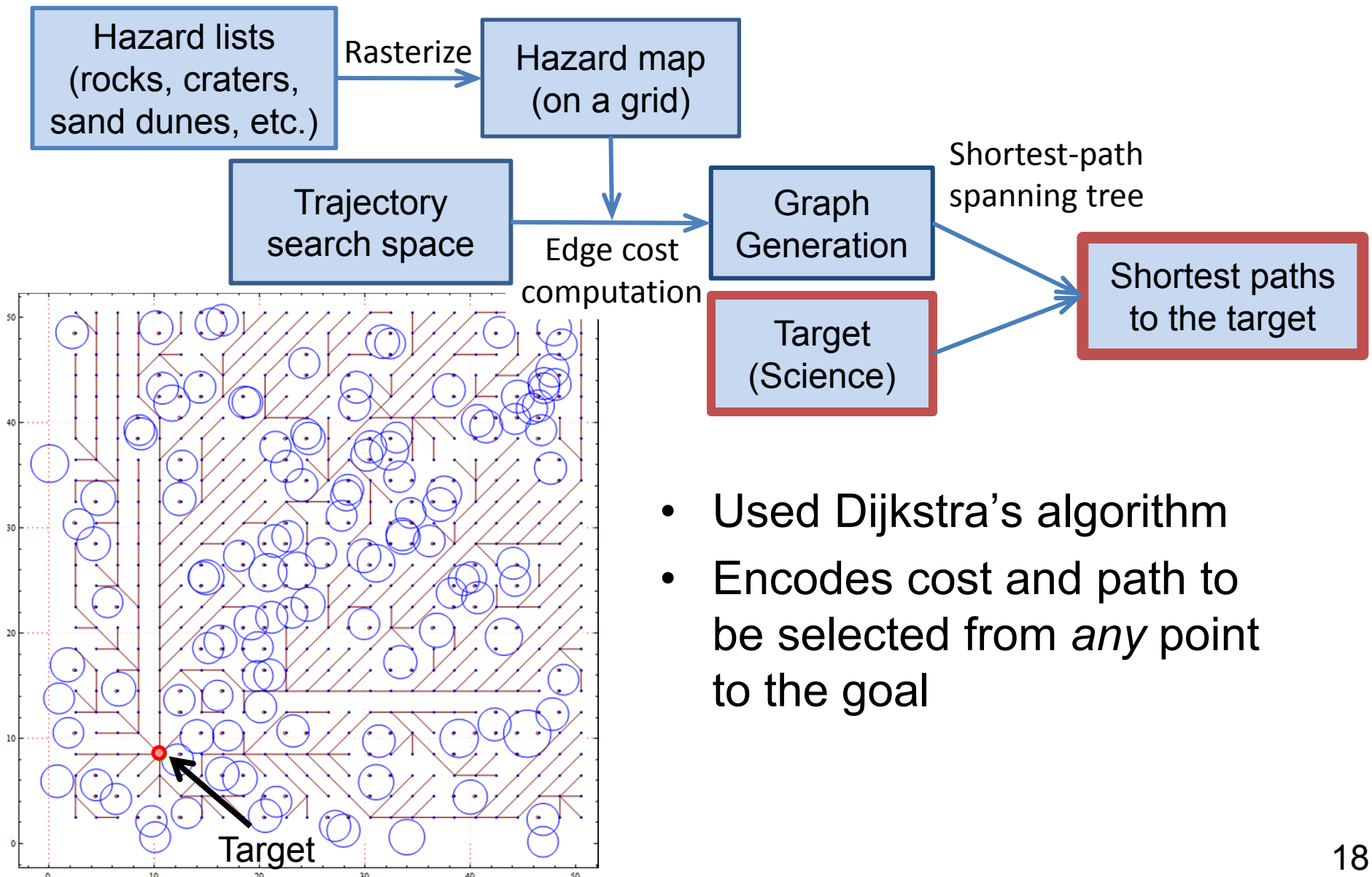


- Collision checks performed between rocks and each edge in path representation



Mobility Cost Map – Minimum Cost Path **JPL**

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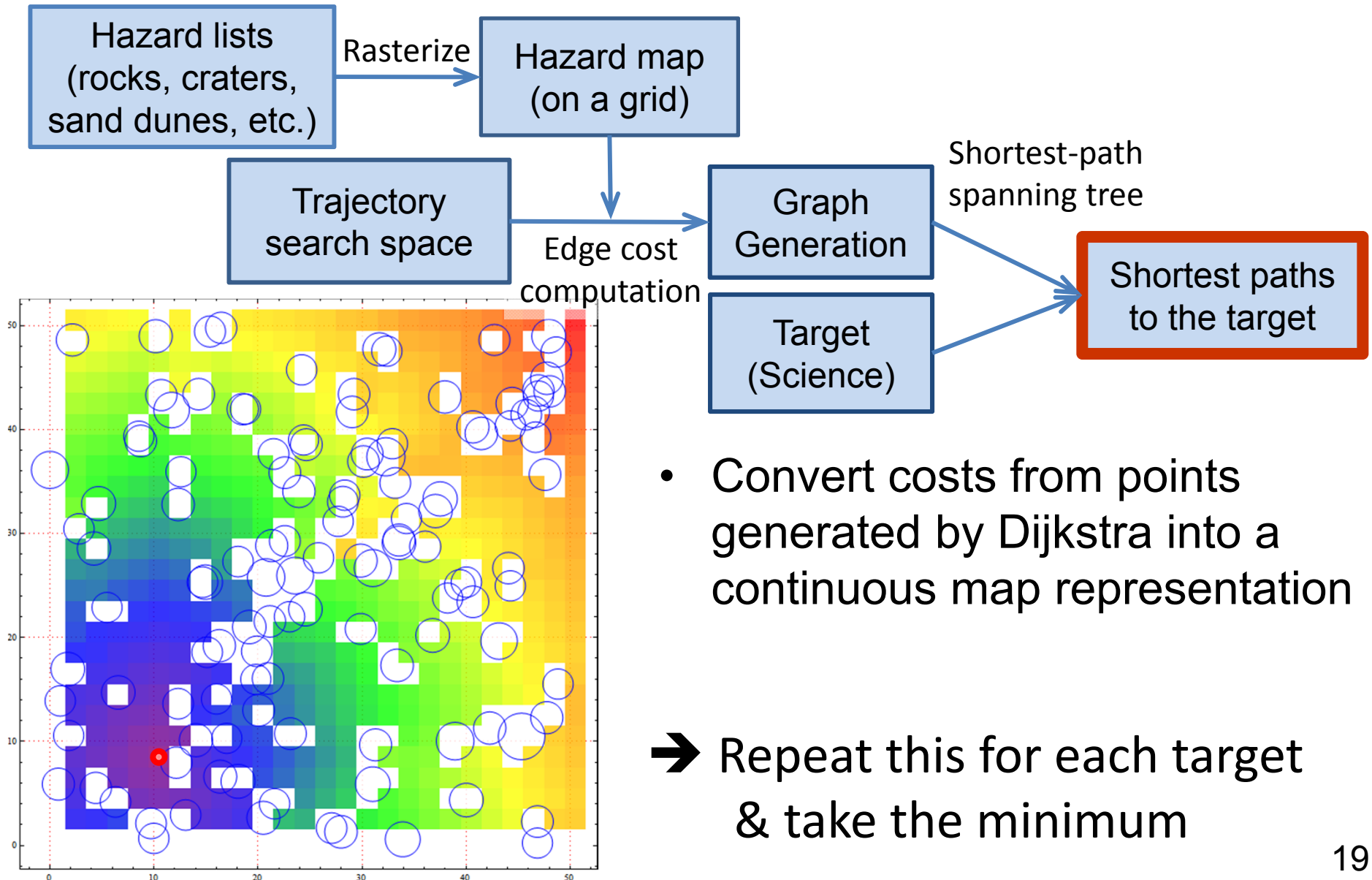
- Used Dijkstra's algorithm
- Encodes cost and path to be selected from *any* point to the goal



Minimum Cost-to-go Map



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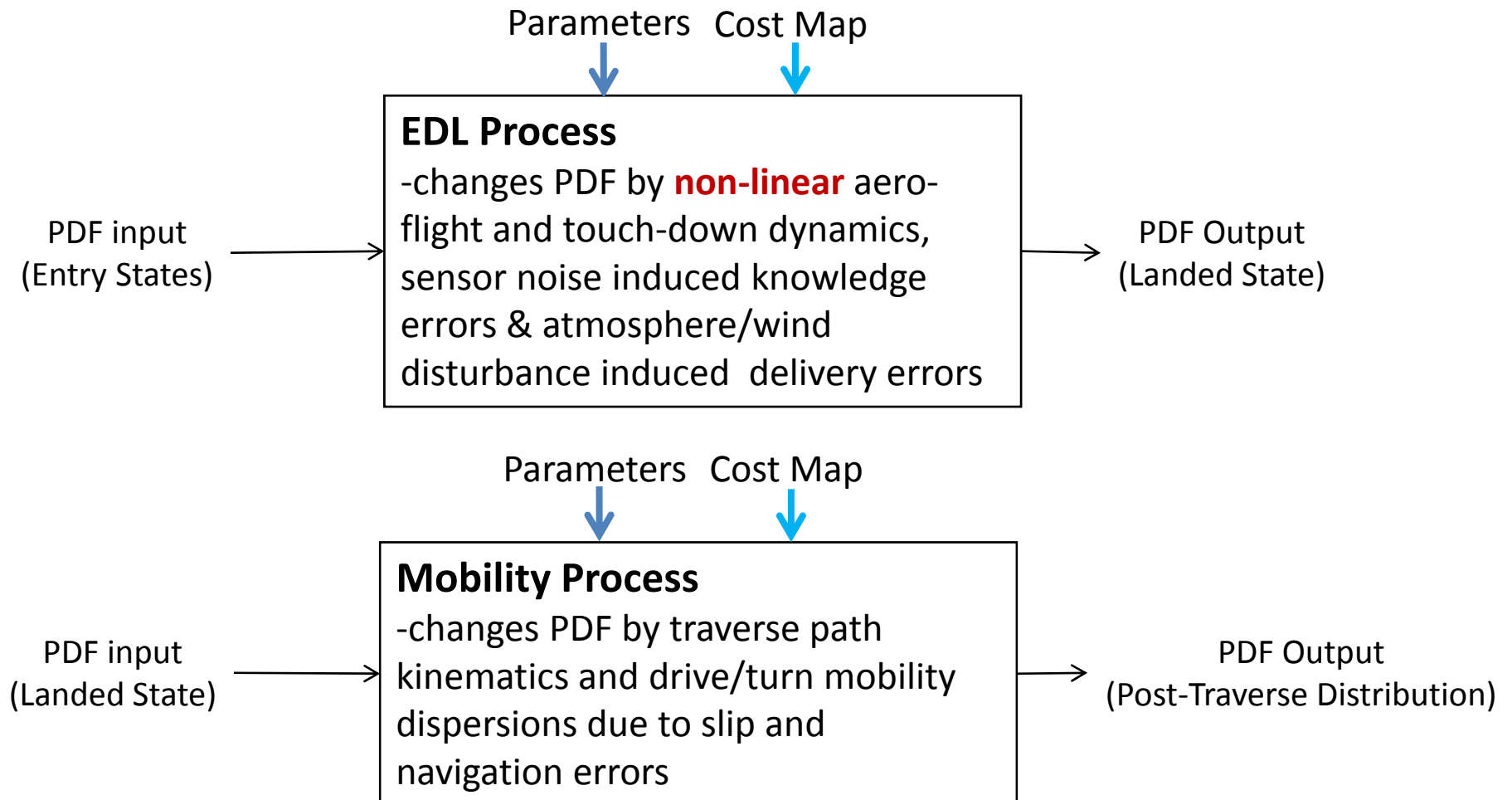




PDF Processes



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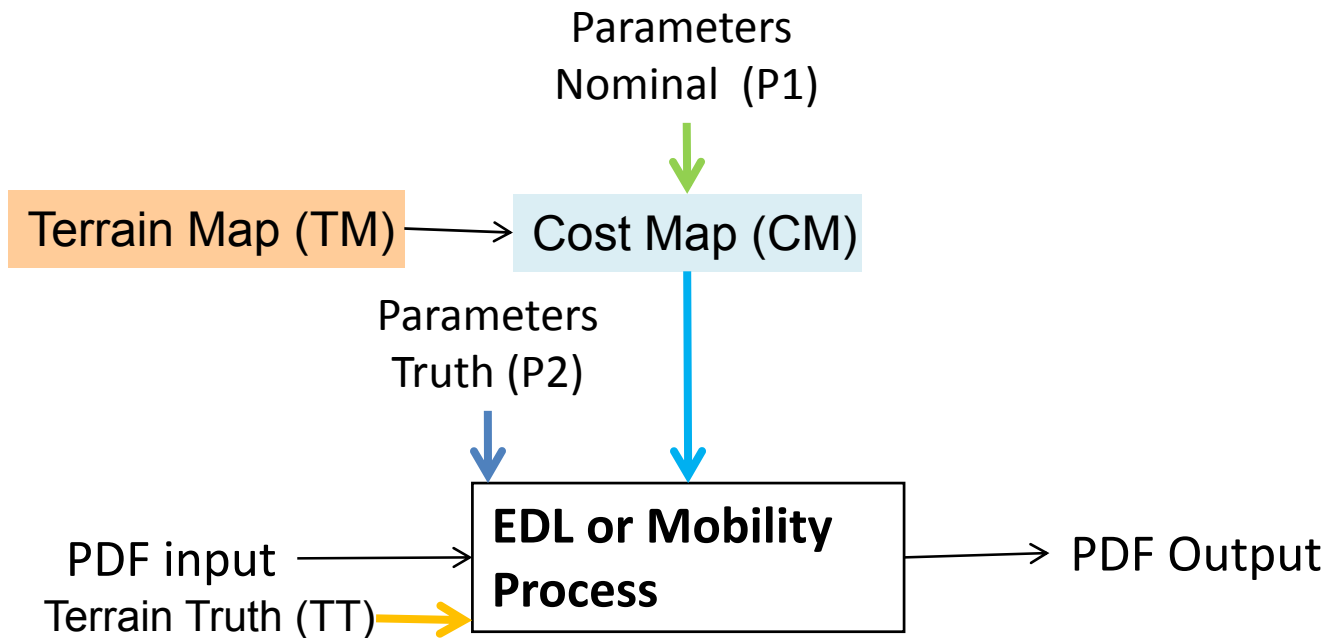




PDF Calculation – Single Stage



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- PDF's may be User Prescribed; Analytically Derived; or Monte-Carlo Histogram Derived



PDF-Based Analysis



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- Use PDF to **find expected values of key figure-of-merits**:
 - Mean landing fuel consumption under different Cost-Map logic
 - Mean rover traverse distance and traverse time
 - Expected mission life-time and distributions from PDFs of traverse-time and actuator time-to-failure, i.e PDF of $t = \min(t_{\text{traverse}}, t_{\text{time_to_failure}})$
- Determine **sensitivity to key mission & system parameters**:
 - Divert distance (fuel requirement) -- Landing accuracy
 - Drive speed -- Actuator failure model
 - Hazard thresholds (for landing and for rover) -- **EDL map size**
- Determine the effect of **environments**
 - Science target distribution -- Hazard distribution
- **Derive key decision parameters**:
 - **EDL targeting selection i.e. landing ellipse target placement**
 - **Optimum cache surface rendezvous target point**
- Analyze **effect of information gained** from successive sensing of terrain (e.g., prefer to drive previously seen terrain)

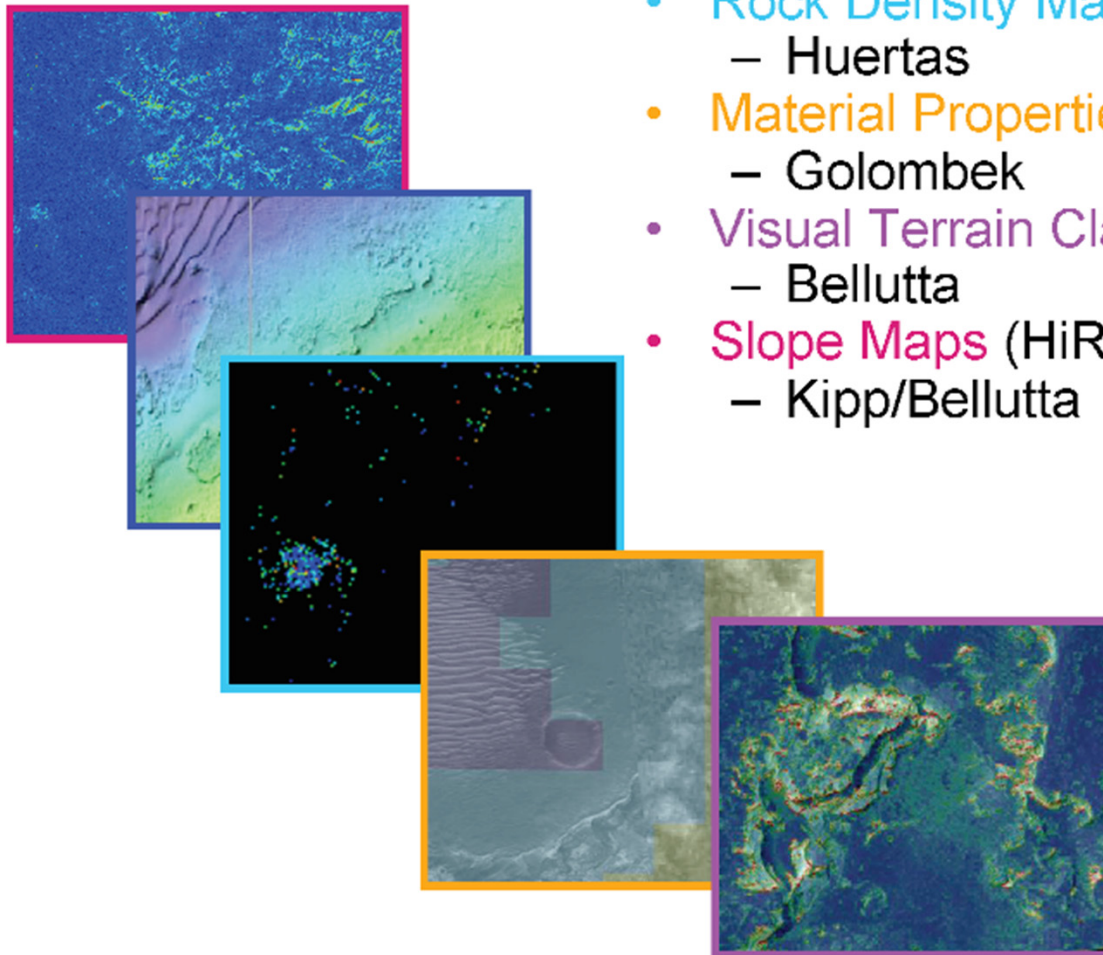


Available Mars Data Products



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- Stereo Elevation Maps (HiRISE)
 - Kirk (USGS)
- Rock Density Maps (HiRISE)
 - Huertas
- Material Properties Maps (THEMIS)
 - Golombek
- Visual Terrain Classification (HiRISE)
 - Bellutta
- Slope Maps (HiRISE, USGS DEMs)
 - Kipp/Bellutta

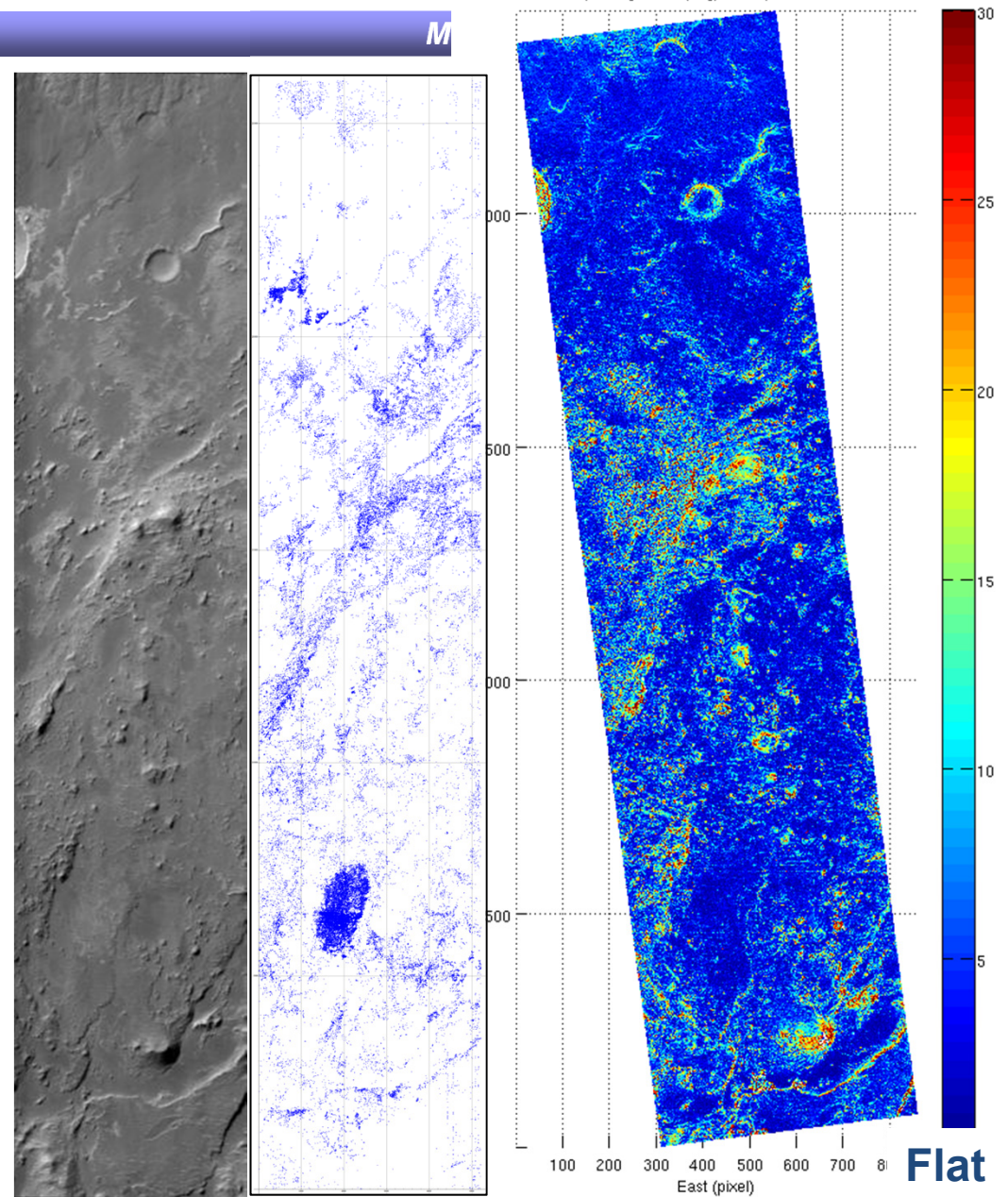




MRO Rock List & Slope Map

Steep

- Rock list
 - Image frame
 - Circular obstacles
 - 76,874 rocks in 5km-by-26km region
- Slope map
 - Geo-registered
 - Grid @1m resolution
- Registration error
 - Linear translation
 - Linear rotation
 - Other terms (neglected)



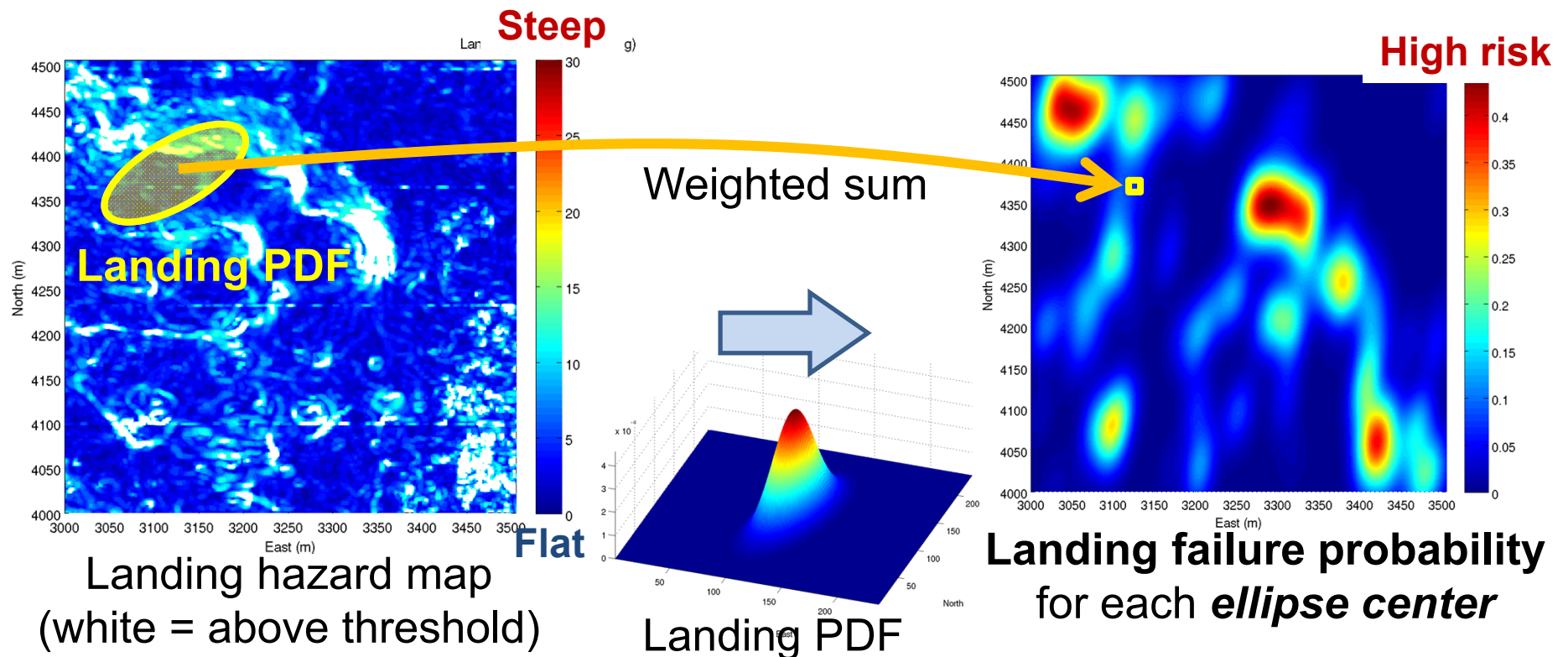
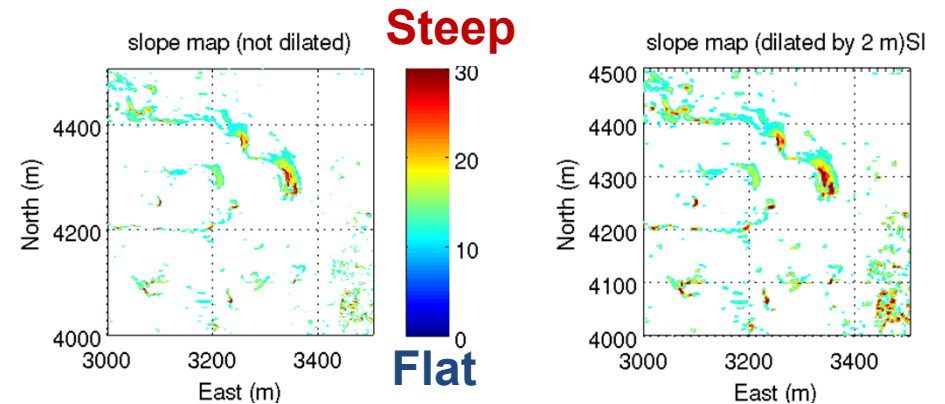


EDL without Divert



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- Hazard list
- Dilate by lander radius
→ Lander treated as a point



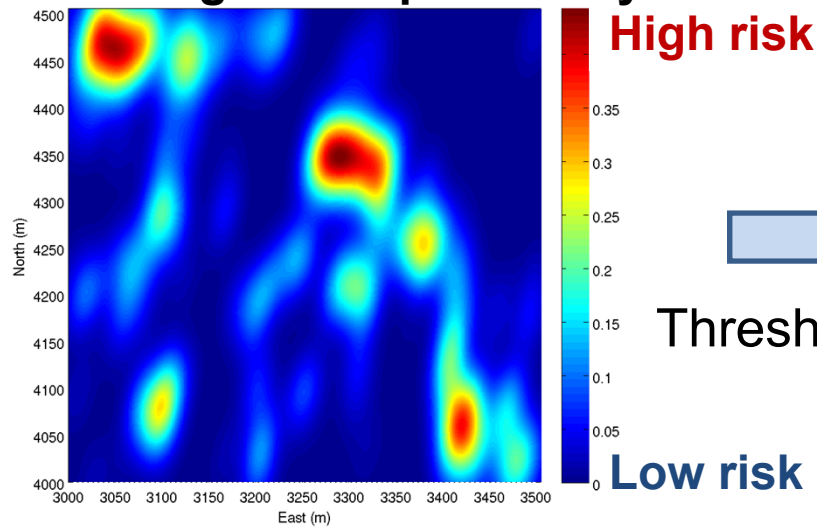


EDL without Divert - Landing Ellipse Placement

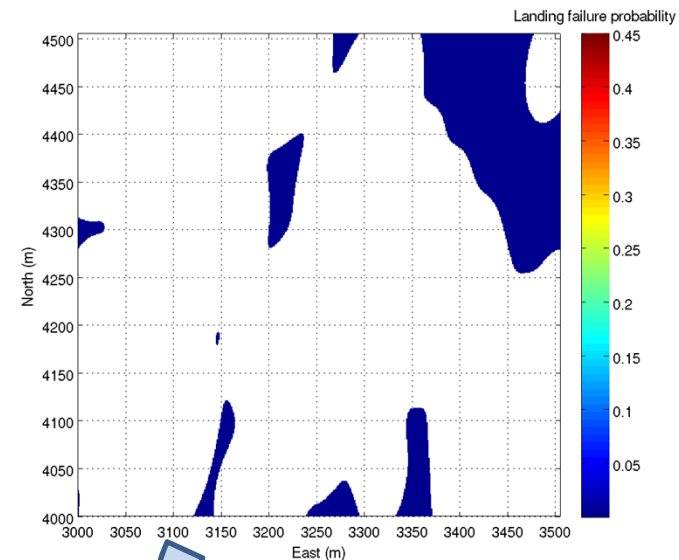


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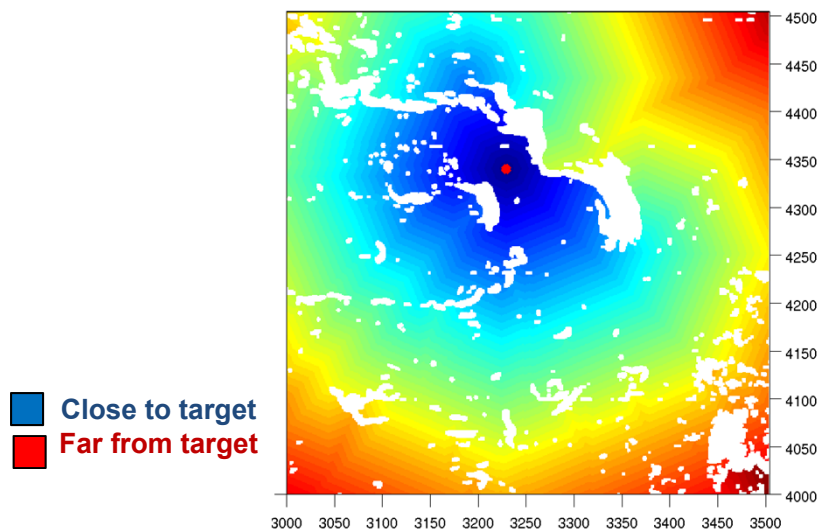
Landing failure probability



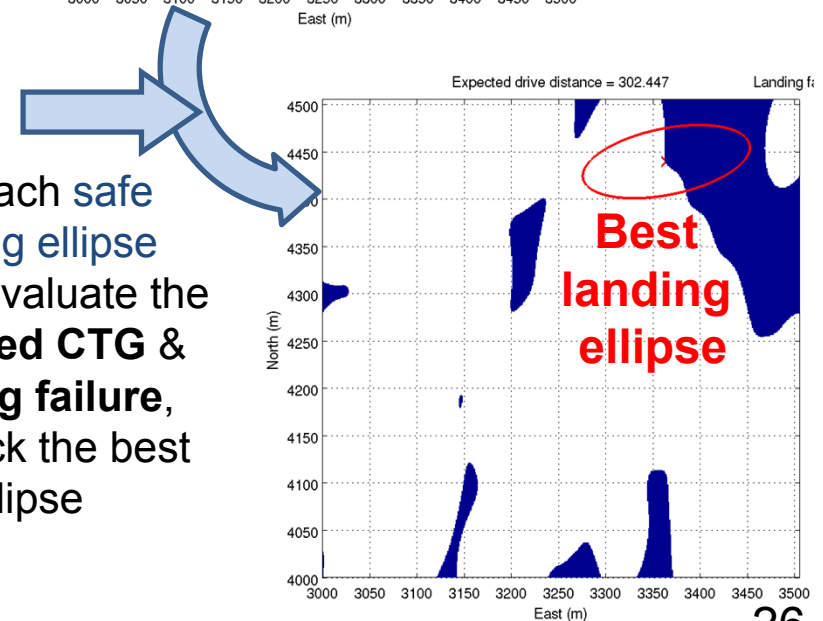
Thresholding



Mobility cost-to-go map



For each safe landing ellipse center, evaluate the expected CTG & landing failure, then pick the best ellipse

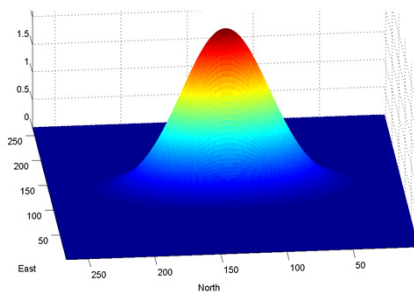
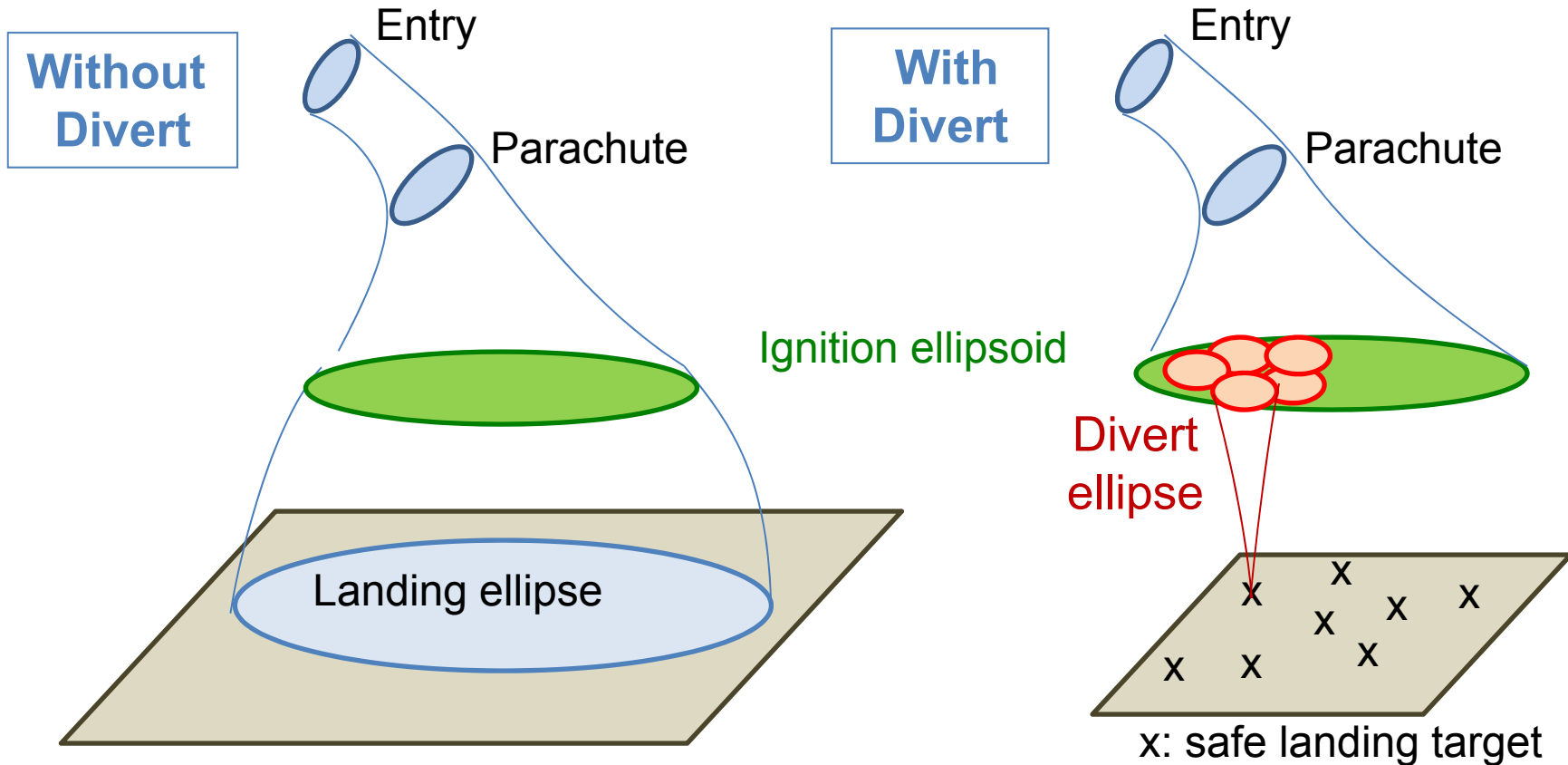




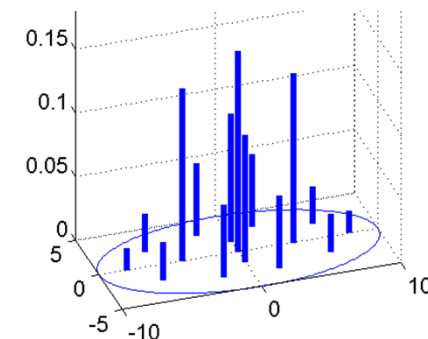
EDL Taxonomy



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Landing PDF



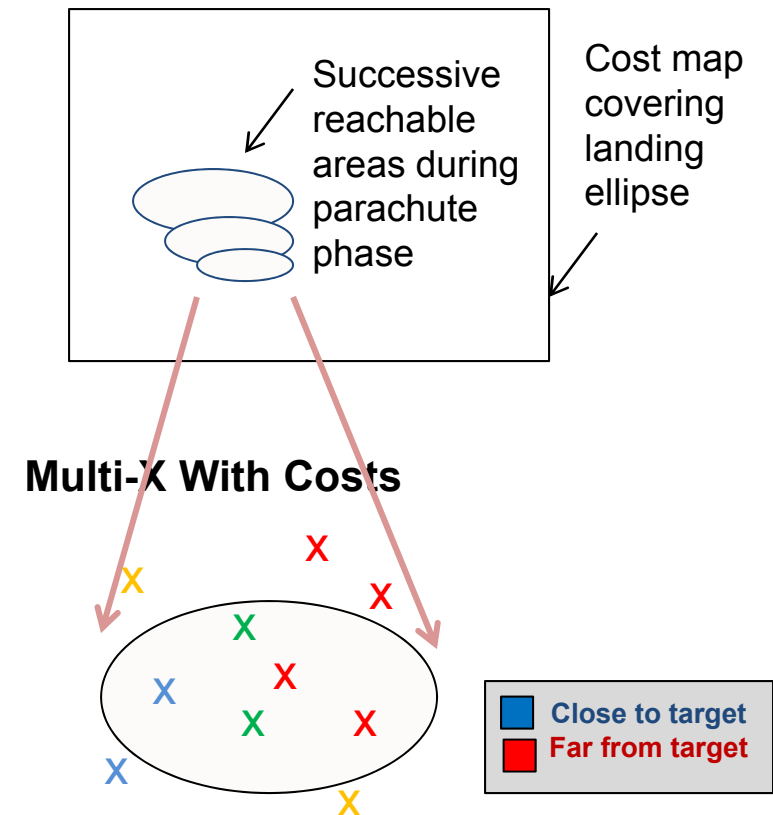


On-Board EDL Cost Map



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- Map is iteratively used during parachute descent together with instantaneous **reachable footprint** of powered descent system to select & divert to landing target
- Map is simplified to a discrete set of landing targets “X” to simplify on-board, real-time use
- Lowest cost & reachable landing target is selected during parachute phase



Pre-computed list of targets with costs.

Target list distribution is dense enough to guarantee at least one target within reachable zone.

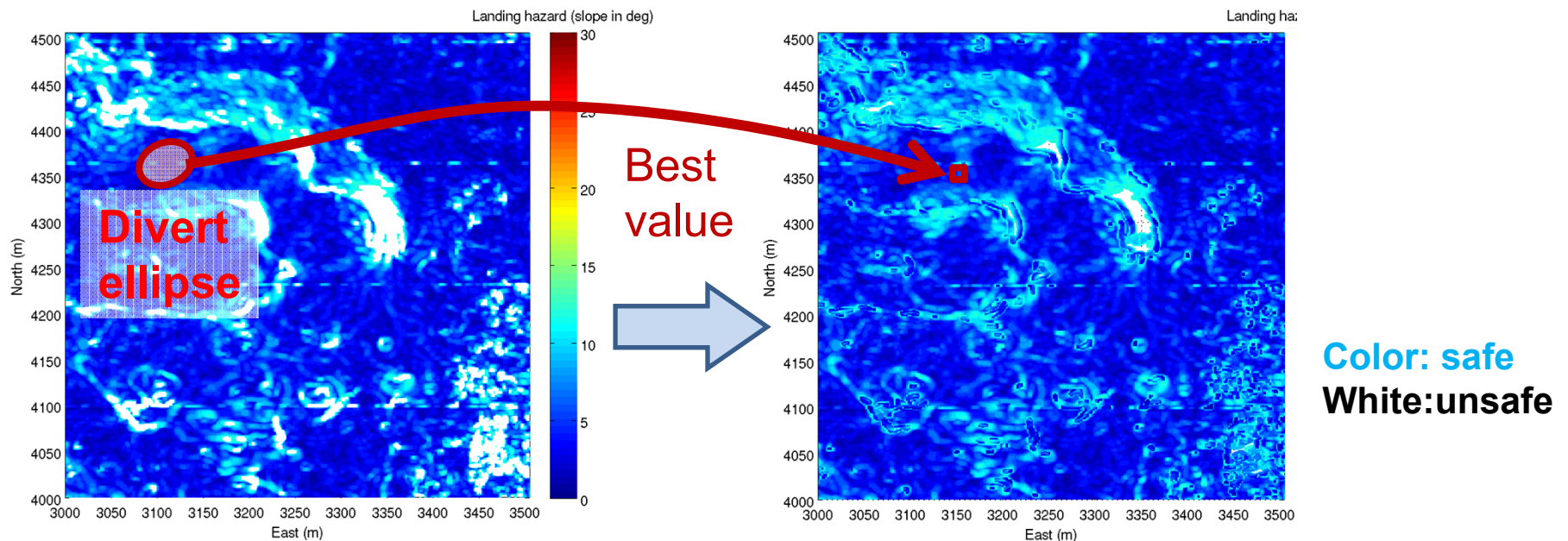
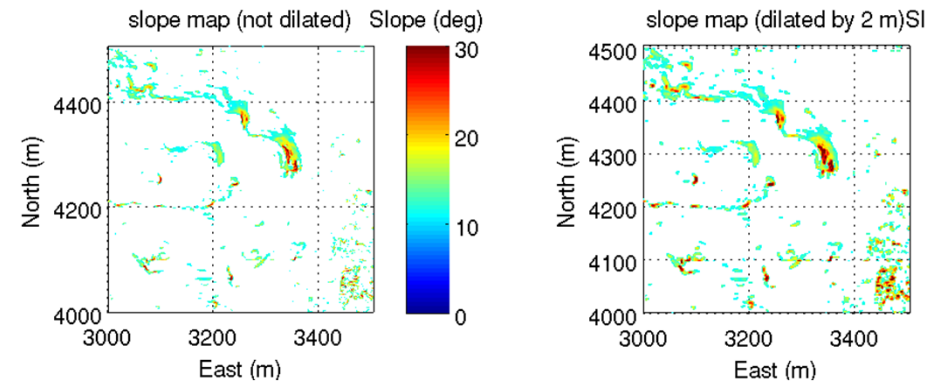


EDL with Divert



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- Start from the same hazard map
- Can divert to any point within the divert ellipse



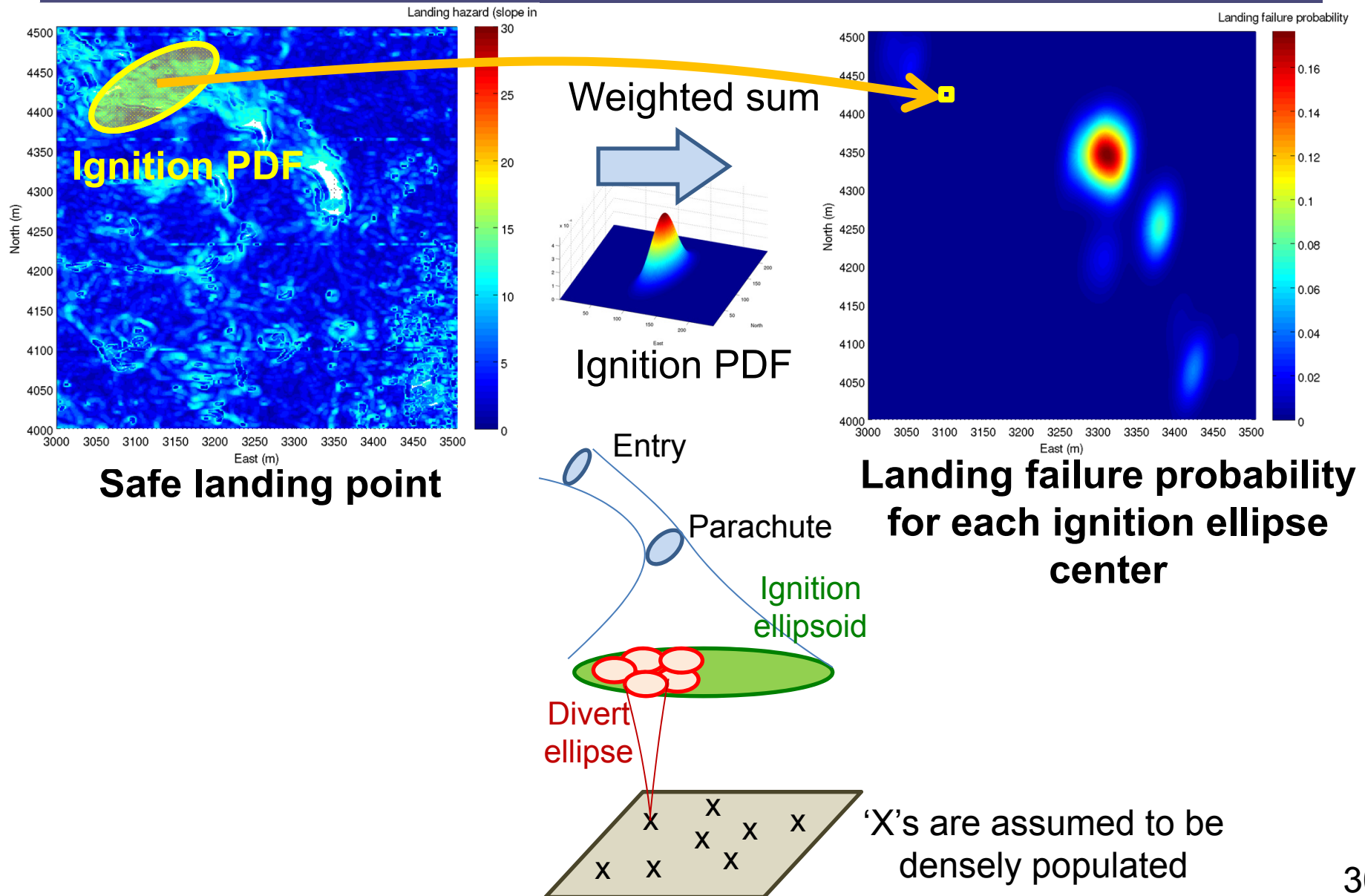
- Divert capability expands the safe landing region



EDL with Divert - Ignition Ellipse Placement



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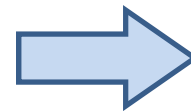
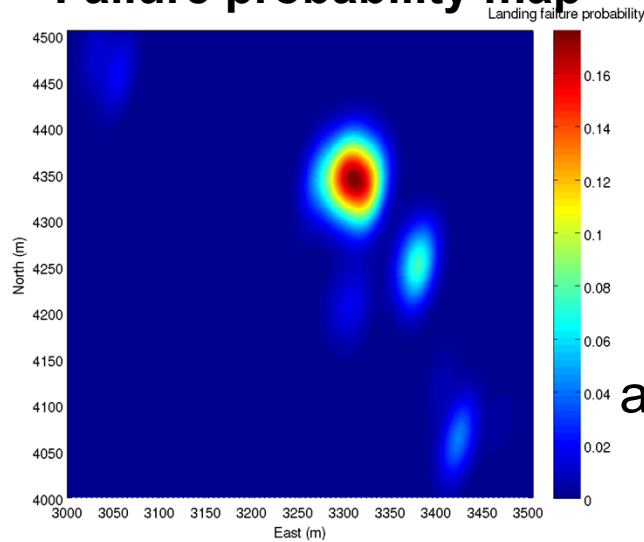




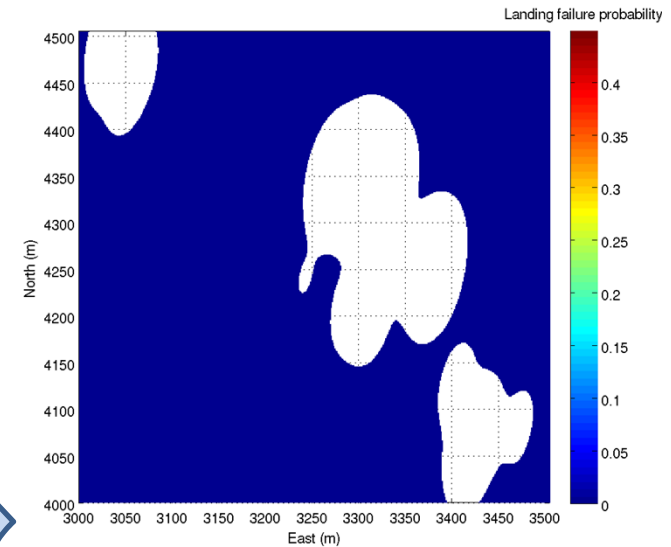
EDL with Divert - Landing Ellipse Placement **JPL**

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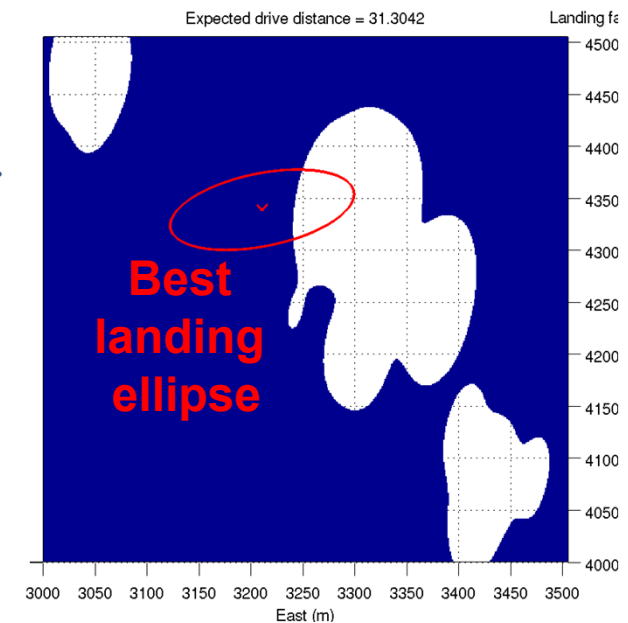
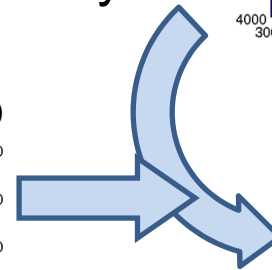
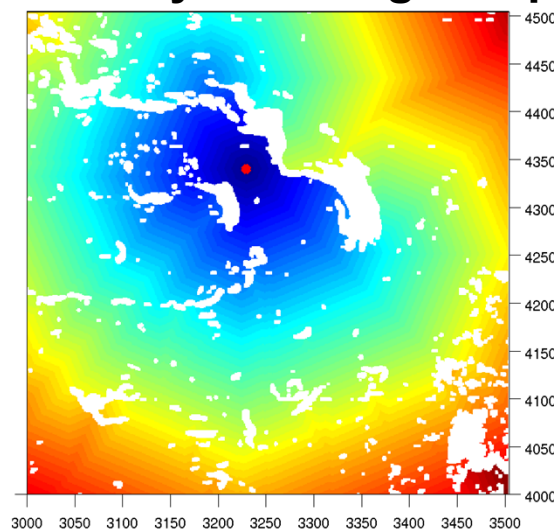
Failure probability map



Threshold at
accepted failure
probability



Mobility cost-to-go map

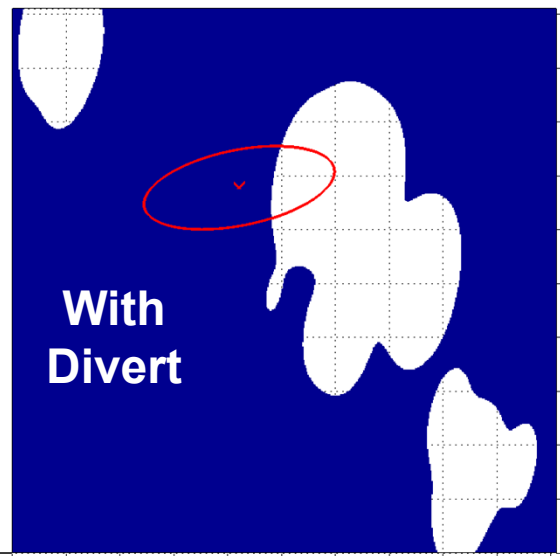
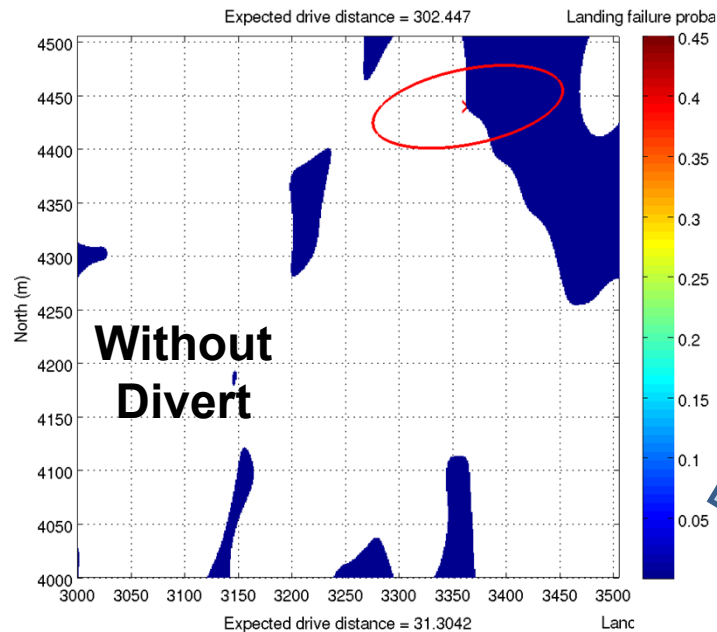




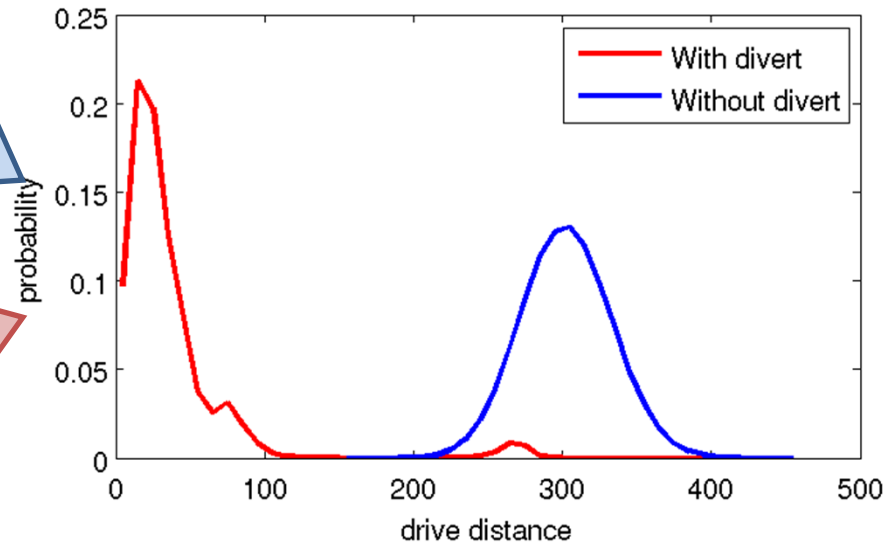
With and Without Divert



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Distribution of rover drive distance



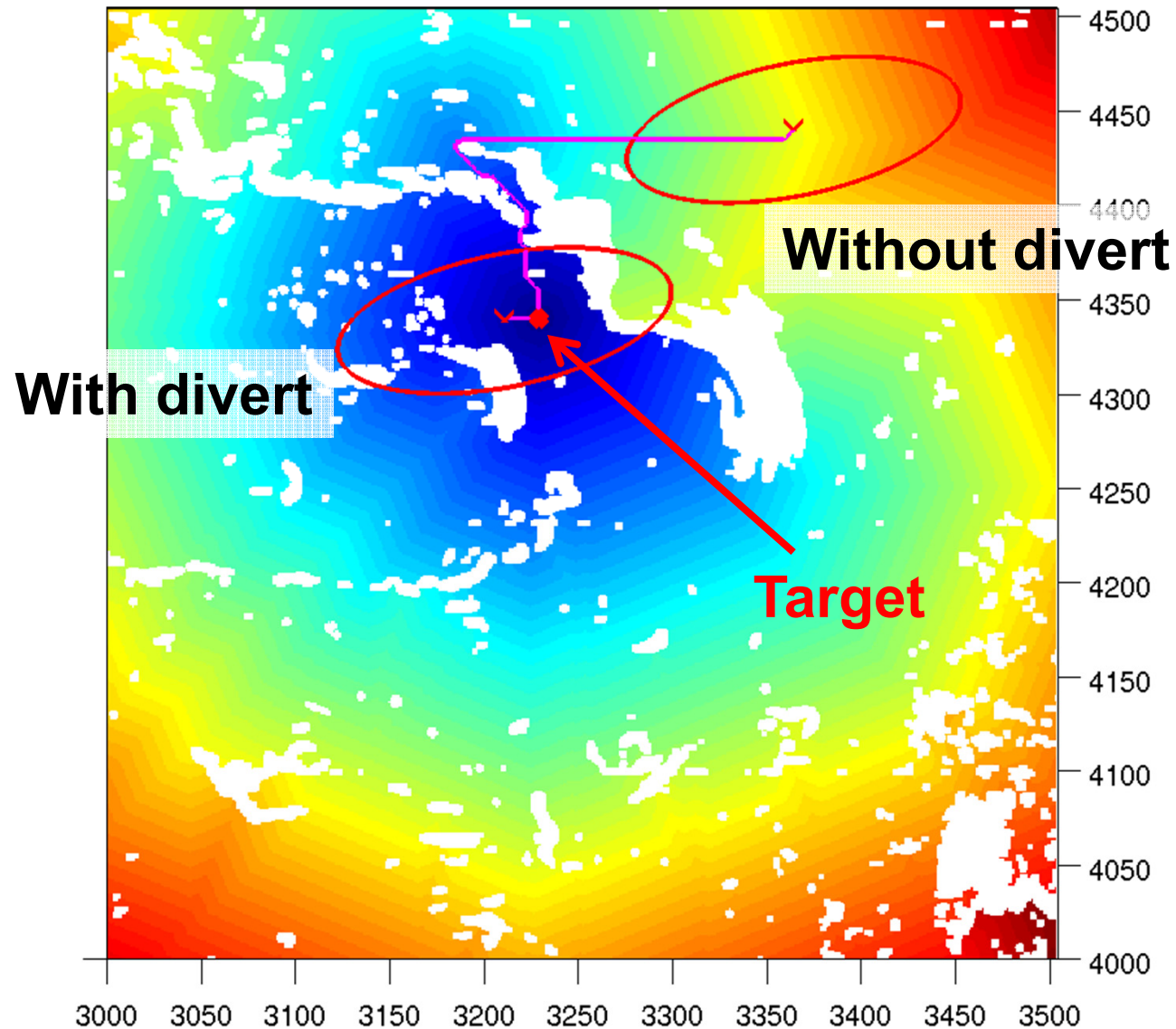
→ Significant reduction with divert
(90% in this example)



Representative Paths



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Concolusion



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- Extended **PDF methodology** familiar in EDL analysis to end-to-end Mars Rover mission using probability chains
- Introduced **Cost Map** concept as a unified method for describing staged decision making in EDL and Mobility
- Built a cost-to-go map for EDL use that captures a **key coupling between EDL & Mobility**
- Developed techniques select best **Landing Ellipse Target** based on both EDL & Mobility performance
- Future work
 - More realistic EDL model
 - Address **scaling and computational** issues - handling of large data sets, optimizing map resolution, adding user provided heuristics



Questions / Discussions